

SWINGING LONDON

Teacher's Guide



General Timetable

Welcome Time - is meant to give the children time to arrive and take a seat. It gives them time to calm the excitement and it has to be short. The teacher will use a signal to indicate the end of it (clapping your hands, using a bell or a whistle).

Circle Time - this is a group activity meant to involve all the children, giving them the possibility to know each other and to participate without feeling stressed

Guess who we are today? - A game to discover the new character of the day

Vocabulary time - Games and activities to establish the vocabulary of the day

Outdoor activities - Relaxing outdoor games somehow related to the topic

Playtime - Boardgame, Memory game, Bingo game

Test preparation / Writing - Depending on the level of the children, it's possible to propose different activities (certificate preparation, writing, spelling and so on)

Role-playing - The moment when the kids apply the new vocabulary with role playing activities (puppets, masks, headbands and so on)

Booklet activities - Art & Craft activities or games from the student booklet

Farewell activity - This is the closing activity. We propose a song



Day 1 - DAY 1 Beatlesmania

Activity 1 - Welcome activity - 10 min

As this is the first day and the children don't know you, you start introducing yourself in Italian (Mi chiamo XXX e sono la vostra teacher di inglese). You can ask them if they know how to say in English such words as "giraffa", "computer", "hamburger" and so on. Then you ask them to tell you in which country you speak in English and if they know any English words. After a while, you pick an English speaking country (e.g. UK) and invite your students to fly to that country with you.

You also explain (you can do it in Italian or ask the tutor to do it) that in the country they will meet different characters (you can say some of them as an example) and that they will explore these activities.

Activity 2 - Circle time - 15 min

TAP - CLAP - NAME - 15 minutes

You start asking all the children to stand up, remaining at their desk, alternating tapping your legs and handclapping in a rhythmic way, you invite the children to do the same (body language). When all the children joined the rhythm, you start introducing your self (**Tap - Clap - My name is XXXX**) then you indicate the next students and go on till all the students introduced themselves.

Activity 3 - Topic introduction - 20min

Today we are going to Britain.

In which continent is it? Is it big or small? Is it bigger or smaller than Italy? (smaller)

Tell me three things you know about Britain

Write on the blackboard the things that the children know about Great Britain.

Do you know anything about British Music?

Activity 4 - Vocabulary time - 30 min

Activity a: The Beatles - 10 minutes

Using the whiteboard, show the **All about the Beatles** and make them memorize the name of the Beatles members.

Activity b - Yellow Submarine - 10 minutes

Using the whiteboard, show the Song video.

Then show the Lyrics and ask the children to complete the lyrics filling the gaps

Activity c - Beatles Quiz - 15 minutes

Using the whiteboard, show the Beatles Quiz file then split the group in 2 teams and ask them to answer the questions. The team with more correct answer, wins.



Activity 5 - Playtime - 25 min

LET'S SING TOGETHER - YELLOW SUBMARINE

Split the class into 4-5 groups. Ask each group to learn one verse. All groups need to learn the refrain. Then sing the song. You can play it very slow at the beginning and then faster and faster.

Activity 6 - Snack time - 30 min

Let the children have their snack time and relax.

They can have it indoor or outdoor. Do not let the children run and play unattended. This is also the right moment to let them go to the toilet

Activity 7 - Outdoor activity - 20 min

Cops and Hippies

This is a "Sixties" version of the classical game cops and robbers. Split the children into 2 groups, the Cops and the Hippies. Hippies need to avoid being tagged by Cops. If they are, they stay in "prison" (a designated home base) and wait for the other hippies to free them. The teacher can call for a role swap at any time: hippies become cops and vice versa.

Activity 8 - Indoor activities - 60 min

Depending on the age of the children you can organize different activities. You can start with some easy activities like spelling activities (call out the children and ask them to write under spelling and/or dictation some simple words and or to spell them to another child).

With older kids (from 3rd grade), use the LanguageCert Fox Paper 1 and do the READING PART. Explain them what are they expected to do

Activity 9 - Art & craft activities - 45 min

Using the whiteboard, show them the some images from Yellow Submarine. Make them notice the colors, the shapes, the background and everything, then ask them to draw a landscape in the same style.

Give them colors and felt tips.

Day 1 - The Beatles

Activity 10 - Role playing - 30 min

This is the moment when the children apply what they have been learning. Please divide them in groups of 4 children and ask them to walk, dance, sing and present themselves as they were the Beatles.

Ask them to tell who in the group is Paul, John, Ringo and George and make them pretend they are in a concert and playing their instrument.

They should also introduce themselves and say what instruments they play.

The rest of the class should act as they were the audience.

Show them the clip from a Beatles concert before starting

<https://www.youtube.com/watch?v=M6DfG7sml-Q>.

Activity 11 - Booklet activities - 30 min

Ask the children to open their books and to do the Day 1 activities..

Activity 12 - Farewell song - 10 min

Yellow submarine

<https://www.youtube.com/watch?v=vlFgg7sgG3E>

Dance following the action suggested by the song



Day 2 - London and Geography

Activity 1 - Welcome activity - 10 min

Greet the children when they arrive to school. Ask them "how do you feel today. Try to get a full answer "My name is XXX and today I am happy, sad, angry..."

Activity 2 - Circle time - 15 min

ANIMAL ORCHESTRA - 15 minutes

The teacher divides the class in 3 groups and assigns an animal noise to each group.

Then he/she acts like an orchestra director and each groups as to "sing" the noise when propted. The students can take turns and be directors. To make it more funny you can create more groups (and more different noises.

FREEZE - 15 minutes

Play a song and have the kids moving around in the classroom. From then to then, the teacher stops the music saying FREEZE. Who doesn't stop immediately is out. The last one remaining, wins. It can be played also in teams.

Activity 3 - Topic introduction - 20min

Today we are talking about the Great Britain capital:
Do you know the name of the British capital?

Activity 4 - Vocabulary time - 30 min

Activity a: London facts - 10 minutes

Using the whiteboard, show the children the **London fact cards** and learn the new words. Then ask them to answer to the questions. You can do it in teams, so that they have some competion and fun.

Activity b - UK Map-- 10 minutes

Using the whiteboard, show the **UK MAP**, indicate the four countries forming the United Kingdom (page 2) and show the other capitals. Then show them the labeling page (page 3) and ask them to indicate the right correspondence.

Activity c - London landmarks quiz - 15 minutes

Using the whiteboard, show the **London landmark quiz** and ask them to answer, you can divide them into 2 teams.



Activity 5 - Playtime - 25 min

LONDON BINGO

Split the class in 3-4 teams.

Activity 6 - Snack time - 30 min

Let the children have their snack time and relax.

They can have it indoor or outdoor. Do not let the children run and play unattended. This is also the right moment to let them go to the toilet

Activity 7 - Outdoor activity - 20 min

Cities Flag game

This is a version of the Italian game "Bandiera" (you can tell the children so that they understand the rules immediately).

Split the students in 2 groups and have them standing in 2 lines one in front of the other. Then for each group, assign a British city name for the students number 1 (e.g. Liverpool), another for students number 2 (e.g. Manchester) and so on. Then the teacher stands in the middle at one end of the lines with a scarf and calls randomly one of the names. The 2 corresponding children must run, catch the scarf and go back to their spot in the line. The team with more catches wins. Be aware that the children can become too excited. If so, stop the game for few seconds.

Activity 8 - Indoor activities - 60 min

Depending on the age of the children you can organize different activities.

You can start with some easy activities like spelling activities (call out the children and ask them to write under spelling and/or dictation some simple words and or to spell them to another child).

With older kids (from 3rd grade), use the LanguageCert Fox Paper 1 and do the LISTENING PART. Explain them what are they expected to do.

ALPHABET REVIEW - LETTER DICTATION - 30 minutes

Review the alphabet and make a dictation letter by letter (dividing the class in small groups). The team with less mistakes, will win

Activity 9 - Art & craft activities - 45 min

Using the whiteboard, show them the LONDON DISPLAY PHOTOS, then ask them to reproduce one of the landmarks.

Day 2 - London and UK

Activity 10 - Role playing - 30 min

Make the children work in pairs. Using their own drawing they have to role-play a city guide with a tourist and explain the landmarks. Then switch the role.

Activity 11 - Booklet activities - 30 min

Ask the children to open their books and to do the Day 2 activities.

Activity 12 - Farewell song - 10 min **Big Ben Rap**

<https://www.youtube.com/watch?v=2AirWHoRISc>

Dance following the action suggested by the song



Day 3 - Britain History

Activity 1 - Welcome activity - 15 min

Greet the children when they arrive to school. Ask them "how do you feel today. Try to get a full answer "My name is XXX and today I am happy, sad, angry..."

Activity 2 - Circle time - 30 min

CRAZY SOUNDS SEQUENCE - 15 minutes

With the kids sitting at their desk, you start with a sequence of 2 or 4 sounds and ask them to repeat. Go on adding crazy and unusual sounds and see what happens. The students can take a turn in being the "sounds master"

DO YOU LIKE - 15 minutes

All the children sitting, the teacher will pass the ball to the first one asking "Do you like broccoli?" and they should answer "Yes I do" or "No I don't". Then the child will pass the ball to his next classmates asking "Do you like.... pizza, chocolate" and so on. Act it first at the beginning so they understand the game. You can write some food on the blackboard to help them (add something silly or disgusting)

Activity 3 - Topic introduction - 20min

So, now you know everything about Britain and London.
But do you know anything about its history?
Who lived in Britain many many years ago?
Did you know that Romans lived in Britain=

Activity 4 - Vocabulary time - 30 min

Activity a: Romans in Britain video - 10 minutes

Using the whiteboard, show the children the **Roman in Britain** video

Activity b: Roman remains in UK

Using the whiteboard, show the children the **Roman display photo** of the Roman remains in UK

Activity c - Differences between a roman and a celtic house - 10 minutes

Using the whiteboard, show the **Roman and celtic house**, ask them to describe them and to see the differences. Ask them which one do they prefer.

Day 3 - Britain History

DAY 2 OF THE SAME TOPIC

Activity a: Anglo-Saxon video - 10 minutes

Using the whiteboard, show the children the **AngloSaxon video** video

Activity b: AngloSaxon display photos

Using the whiteboard, show the children the **Anglosaxon display photo** of the Roman remains in UK

Activity c - Anglosaxon matching game - 10 minutes

Using the whiteboard, show the **Anglosaxon matching game**, call out one volunteer and ask them to match the word with the picture

Activity 5 - Playtime - 25 min

DAY 1 of the TOPIC: show the **ROMAN NUMERALS FILES**, then split the class in 3-4 groups. Dictate some numbers and have them write them down. Then check, Then team who writes them faster and with less mistakes, wins.

DAY 2 of the TOPIC: shot the **ANGLOSAXON RUNES** file, then split the class in 3-4 groups. Have one representative writing down a message and the rest of the team must decypher it.

Activity 6 - Snack time - 30 min

Snack time happens indoor, it's a freetime moment when the kids are allowed to stand and move freely in the class.

ACTION CHAIN - 15 minutes

Stand and make a big circle (in the hall or outside in the garden). The teacher start the chain: I am XXX and I dance (or any other simple action run, jump and so on), miming the activity. The next person will have to say I am YYYY and I dance and The players have to remember the order of the actions said before their turn and repeat them.

PLEASE GAME - 15 minutes

Standing in a circle (in the hall or in the garden). One player takes the role of Master gives instructions such "jump" or "run" to the other players, which should be followed only when he says "Please" (please run, please jump) If the players execute instructions with no Please or they don't follow an instruction which does include the phrase "Please", they are out.

Day 3 - Britain History

Activity 8 - Indoor activities - 60 min

CERTIFICATION PREPARATION - 60 min WRITING

You print out the LanguageCert Fox Past Papers, Writing part or you show it on the whiteboard

You run the Listening test (20 minutes and then correct it together.

Before starting do some simple scramble unscramble exercises at the blackboard, so that they can understand the format of the test)

Activity 9 - Booklet activities - 30 min

Ask the children to open their books and to do the Day 3 activities.

Activity 10 - Farewell song - 10 min Big Ben Rap

I'm An Anglo-Saxon

**Dance following the action suggested by the song,
pretending to be scary and angry warriors**

